First Year

**DSNA 112 Drawing & 2D Design I**
LA (0,6,3,3)
Introduction to drawing and two-dimensional design. Instruction in traditional media—pencil, pen, marker—and digital tools. Develop drawing skills through use of line, shape, value, and color. Focus on principles of design as applied to visual communication of concepts and ideas. Prerequisite(s): None.

**DSNA 113 Drawing & 3D Design I**
LA (0,6,3,3)
Introduction to drawing and 3D design. Learn traditional media: paper; cardstock; cardboard. Use digital design tools to develop modeling skills and understanding of mass, space, and texture. Apply principles of design to understanding forms and spaces. Prerequisite(s): None.

**DSNA 114 4D Design**
DSNA (0,6,3,3)
Explore fundamental principles of motion through exercises in: composition; idea generation; digital media; creative problem-solving; collaboration. Emphasis on: movement; metamorphosis; transition; sequential; time and rhythm; pace; editing. Prerequisite(s): None.

**WRIT 151 Writing Studio**
LA (3,0,3,6)
Introduction to academic and professional writing. Emphasis on: rhetorical knowledge; critical thinking, reading and writing processes and conventions. Analysis and evaluation of multiple reading strategies; composition; use of research tools; development of research process; documentation techniques and incorporation of sources; peer review; editing and proofreading strategies. Prerequisite(s): None.

**LIBA 111 Contemporary Design Culture**
LA (0,6,3,3)
Survey of contemporary design culture. Explores how the interplay of artists, designers, and thinkers with technological and economic forces has created the look and feel of the objects and practices that continue to shape our culture today. Combines study of pop culture and recent design history with an investigation of philosophical, sociological, psychological, and technological issues. Prerequisite(s): None.

**DSNA 122 Drawing & 2D Design II**
DSNA (0,6,3,3)
Drawing and 2D design with emphasis on visual ideation and communication. Focus on design techniques that emphasize physical and digital craft, integrated with drawing techniques that emphasize: ideation; iteration and visual exploration; communication of concepts. Expand process of communication problem-solving through research, design, and use of images and meaning. Prerequisite(s): DSNA 112.

**DSNA 123 Drawing & 3D Design II**
DSNA (0,6,3,3)
Drawing and 3D design with emphasis on visual ideation and communication. Focus on design techniques that emphasize physical and digital craft, integrated with drawing techniques that emphasize: ideation; iteration and visual exploration; communication of concepts. Learn drawing techniques to represent and communicate place, action, object, and narrative. Explore principles and techniques of design as means to understand order, context, and relationships. Prerequisite(s): DSNA 113.

**IDES 122 Intro to Interior Design Drawing**
ID (0,6,3,3)
Introduction to interior construction components and their communication using traditional drawing techniques and architectural graphic conventions, as well as CADD drafting and drawing tools. Discipline-specific mathematics including scale and area calculations are introduced. Imperial and Metric measurement units are introduced. Prerequisite(s): None.
WRIT 120 Professional Writing for Designers LA (3,0,3,6)
Instructs students in styles of writing commonly used in the art and design world, including artist statements, website content, cover letters, pitch letters, resumes, freelance proposals, letters of agreement, grant proposals, marketing and business plans, exhibition/catalog copy, art journal articles and reviews, business emails, press releases, critical reviews for online and print media, and social media/promotional platform writing. Emphasizes considerations of audience and purpose, and the production of clear, cogent, thoughtful writing that adheres to the grammatical rules of Standard American English. Prerequisite: WRIT 151 or the equivalent in transfer credit.

ARTH 111 Development of Art & Ideas LA (3,0,3,6)
Introductory art history survey. Presents important masterworks from across the globe, from the prehistoric period to the present. Considers art within cultural and historical contexts. Prerequisite(s): None

Second Year

IDES 260 Interior Design I ID (0,6,3,3)
Application of art and design principles to interior spaces. Introduction to the design process and basic concepts of: anthropometrics; human factors; universal design; environmental sustainability. Develop two- and three-dimensional presentation skills. Prerequisite(s): IDES 122.

IDES 220 Laws, Codes and Standards for ID ID (0,6,3,3)
This course examines laws, codes, and regulatory processes applied to the built environment including federal, state, and local codes. Students learn the integration of codes, federal laws, and standards in the design process and apply concepts to interior design solutions. Awareness of building systems is emphasized as students learn about the codes organizations, communication strategies, and processes that impact the practice of interior design and their role on interdisciplinary teams.

IDES 214 Design & Construction Communication I ID (0,6,3,3)
Understanding of interior construction and building systems by learning and applying advanced AutoCAD and Building Information Modeling (BIM) concepts. Introduction to major interior construction components and how to specify them to construction professionals. Prerequisite(s): None.

LMST 282 Literature & Media Studies LA (3,0,3,6)
Introduction to literary study and critical thinking about media. Prerequisite(s): None.

ARTH 266 History of Interior Design & Dec Arts I LA (3,0,3,6)
A survey of interiors, furniture, and decorative arts from the ancient world to the early 19th Century. Examines formative and historical relationship between architectural styles and furniture periods. Prerequisite(s): ARTH 110 or ARTH 111.

IDES 261 Interior Design II ID (0,6,3,3)
Continued study of the application of art and design principles to interior spaces. Focus on residential design scenarios. Introduction to furniture selection, window treatments, and finish details. Emphasis on perspectival drawing skills. Guest speakers and field trips may supplement instruction. Prerequisite(s): IDES 260.

IDES 271 Digital Rendering & Presentation ID (0,6,3,3)
Introduction to useful 3D computer modeling, rendering, and animation as utilized in professional practice for design and presentation. The techniques and methods will be presented as a combined format to achieve increased design and presentation communication capacity. Prerequisite(s): None.

**ARTH 367 History of Interior Design & Dec Arts II**

Survey of interiors, furniture, and decorative arts from the Late Nineteenth Century Reformers to the present. Examines formative and historical relationships between architectural styles and furniture periods. Prerequisite(s): ARTH 111.

**Third Year**

**IDES 361 Interior Design III**

Students apply creative thinking and problem solving to more complex interior spaces. Emphasis on concept development and building systems as part of the design process. Advanced presentation skills used to communicate the design solution. Prerequisite(s): IDES 261.

**IDES 380 Textiles & Finish Materials**

Survey of textiles and interior finishes for interior design. Exploration of construction, historical context, design, application, building codes and cost. Emphasis on understanding materials based on performance criteria and environmental sustainability. Emphasis on environmental sustainability. Prerequisite(s): None.

**IDES 351 Digital Design Studio**

Application of 3D computer drawing, modeling, and rendering to interior design projects. Prerequisite(s): None.

**INTE 301 Internship Experience**

Builds on summer internship experience. Review work done during summer internships. Develop project to convert practical experience and knowledge developed in the field for elective credit. Prerequisite(s): completion of INTE 301 Internship Guidelines & Handbook; obtain required signatures. INTE 301 Internship Guidelines & Handbook can be found on the Career Services Website; completed handbooks should be returned to: Office of Advising, Records & Registration Services. Grading: Credit/No Credit; up to three credits based on internship and project adherence to College and department criteria. Enrollment Deadline: May 31.

**IDES 362 Interior Design IV**

Application of design theories and principles to address human interaction with the built environment. Emphasis on programming, spatial adjacencies, building codes, indoor environmental quality, building systems, FFE. Prerequisite(s): IDES 361.

**IDES 385 Evidence-Based Design**

Application of research methodologies to provide context for design decisions. Application of primary and secondary research; focus on problem identification, information gathering, and analysis for innovative solutions. Prerequisite(s): None.

**IDES 376 Lighting**

Exploration of creative and functional uses of light sources. Development of lighting plans, reflected ceiling plans, and schedules. Interface with building systems is emphasized. Prerequisite(s): IDES 361.
Fourth Year

IDES 461 Interior Design V

Synthesize design solution to a complex project scenario that demonstrates cumulative knowledge. Students apply critical and creative thinking to communicate understanding of large scale interior environments; focus on building systems and technology to communicate concepts and solutions. Prerequisite(s): IDES 362.

IDES 455 Business Practices

Introduction to business practices and procedures for interior design including ethics, governmental regulations that impact practice, and financial management. Students develop portfolio, resumes, and other marketing materials through individual and team work. Exploration of new models for practice in a global market. Prerequisite(s): IDES 385.

IDES 430 Building Information Modeling

Advanced application of Building Information Modeling (BIM). Examine advantages of BIM in interior design including architectural modeling, detailed construction documents, schedules, visualization, rendering. Prerequisite(s): None.

IDES 466 Thesis

Interior Design thesis project. Develop thesis topic in conjunction with faculty advisory panel; topic should be a reflection of professional ambitions. Faculty approval of thesis required. Requirements include a journal and presentation of the thesis project. Written documentation of design research and development must be presented. (Note: This course counts as a six credit hour course for students who matriculated to the College prior to Fall 2016.) Prerequisite(s): IDES 455.

IDES 499 Internship

Workplace experience. Internship agreement negotiated between intern and site supervisor; approval of faculty, Registrar, and Director of Career Services required. Duties should be challenging, productive, and develop higher-level skills and knowledge. Journal, documentation of performed work performed, and oral presentation required. (Note: This course counts as a six credit hour course for students who matriculated to the College prior to Fall 2016.) Prerequisite(s): IDES 455; IDES 362; and/or IDES 461. Grading: Pass/Fail.